

Paths of Glory Remake Pitch

Act I – Set Up

The city has been in upheaval for the better part of a week with protests and riots breaking out over another death of an unarmed person of color at the hands of the police department. The mayor has called the chief of police into his office and discusses how to bring the city back into order. A prominent black ghetto neighborhood, colloquially known as, “the Ant Hill” is the nexus of much of the protesting. The Ant Hill has been fortified and rallying the city to rise up against police brutality. The mayor dangles the position of the vacant Police Commissioner in front of the Chief and demands a resolution, and he doesn’t care how it is achieved.

Captain Dax is in command of the precinct in which “the Ant Hill” is located, and has been containing the situation with restraint. He has been meeting with protesting and gang leadership as well as CIs to try and broker a peace treaty and to address their concerns while also bring the city and its inhabitants back within the bounds of the law.

Inciting Incident: The chief comes to Dax and demands that he will be in charge of pacifying the area and bringing the city back under law and order. Dax expresses concern about overt shows of force in a volatile situation and urges caution and diplomacy. Dax is shot down and told that if he can’t perform his duties, the chief will find someone else who will.

Plot Point I: An undercover team is sent into the Ant Hill to discover the organization and intentions of the barricaded ghetto, led by hothead Lt. Roget, who blunders the operation and gets captured by armed gang members who have taken to patrolling and protecting their own neighborhood.

Act II – Confrontation

With a potential hostage situation looming, the chief of Police orders Dax to move in and forcibly pacify the residents. Dax requests written orders for the use of force, and complete tactical control of the situation. The Chief refuses and demands to command the operation himself, and cuts off negotiations. This creating tension between the police and the communities they are sworn to serve and protect. News outlets are covering and reporting the stalemate.

Mid Point: The Chief, orders Cpt. Dax to move the police in, as they advance and confront the protestors, the Chief orders riot control gas and other assaults on the protestors... this results in shots being fired and a full on riot breaking out with multiple civilian dead and hundreds beaten and arrested, all caught on the news cameras. The “captured” officers are rescued, but are badly injured from friendly fire, and a single police hostage fatality.

With the incident all over the headlines, the mayor and chief jump down Dax's throat and demand responsible bodies. The two assault team Sgts who led the raid are singled out and brought before a very public grand jury. Cpt. Dax, is torn between protecting his officers and having justice served to the public he truly believes he is bound to serve.

Plot Point II: As the grand jury is deliberating the fate of the officers. A police tech gives Cpt. Dax audio transcripts as well as video surveillance showing that the "captured" officers were in no immediate threat and that the Police Chief ordering the two assault teams to breach in a tactical manner that created cross fire and resulted in the friendly fire.

Act III – Resolution

Because it is a national incident that resulted in the death of a police officer, the indictments are going through. Armed with new evidence to save his men and prove that the raid was unnecessary, Dax confronts both the mayor and police chief with the evidence. They agree to drop the indictment, but needing a pound of flesh force the sgts to resign. Dax questions about the police chief and his actions, and is told that now is a time to show competency and control at the upper echelons, and Dax is silenced. Dax resigns his commission and leaks the story to the press. And joins a council for criminal justice reform.

End of line